

Troop 96 Patrol Leaders Council Minutes

Date: 10/27/2014

Attendance:

Position	Present	Position	Present
Senior Patrol Leader	X	Pirate Bears PL	X
Asst Senior Patrol Leader	X	Pirate Bears APL	X
QM		Canadian Moose PL	X
Scribe		Canadian Moose APL	
Troop Guide			
Instructor			

Scribe reading and approval of last meetings minutes: No minutes were available from the previous PLC.

Patrol Leader Reports

Pirate Bears Patrol

Fishing Campout

Canoe Campout

Canadian Moose Patrol

Zip lining

Miniature Golf

Skiing

Leadership Patrol

Zip lining

Bowling

Old Business:

Zip lining (RC was assigned) – No report

New Business:

Skiing – Canadian Moose Patrol assigned to coordinate.

Miniature Golf – Pirate Bears Patrol assigned to coordinate

Do Nothing Campout – PLC wanted to do this at the MVSR Striker Cabin Feb 20-22. Patrol Leaders were to check calendar issues and report interest by next meeting.

Fishing – Tabled until spring

Mountain Biking – Tabled until spring

Review of Calendar and Events Planned:

Nov 7-8 Computer Lock-in – Patrol Leader to provide list of attendees, and what games scouts are bringing by Nov 3rd. Also identify who is coming Fri night. Time set for 10:00 PM Friday until 10:00 PM Saturday.

Dec 5-7 Winter Bushwhack – Patrol Leader to provide list of attendees by Nov 3rd. PLC wants to camp at John Bryan State Park.

Meeting Planner (Topics or plans for upcoming meetings)

Nov 10 – Winter camping classes. SPL to assign Instructor and Troop Guide for classes

Nov 17 – Klondike sled check

Dec 1 – Bushwhack final preparation

Jan 12 – Klondike final preparation

Assignments or Action Items

SPL and ASPL to review leadership position and appoint scouts into each position. Scouts wanting or needing a leadership position should contact Andrew or Garrett.

Scoutmaster Summary

Need a QM to be responsible for Troop equipment and work with Mr. Grabauskas. Patrols need to be responsible for their patrol box and inventory and clean it the Monday following every campout. SPL and ASPL will oversee

Adjournment